



# Noon Forum Presentation

# "The Last Lecture I Would Ever Give"

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# Another title would be "The first and last lecture I give for every class I teach"

- Content warning!
  - One of the most offensive sessions you will ever experience
    - All without swearing
  - Contains
    - Aspects of Religion, Politics, Human Intercourse
    - Depictions of death, suicide, mental disorders, emotional trauma
    - Challenges to traditions and progressions
- If offended, please stay
  - You need to hear this the most

# Overview

- "Mastery Derived Curiosity"
  - What it is
  - Why use it

# Context

- Every class I teach has a similar 'first' and 'last day'
  - Day 1 Mirrors the Final
    - Why learn?
    - Why learn about this content? What matters beyond the test?
    - What can you do to succeed in this class?



# Context Continued

- Every class I teach has a similar 'first' and 'last day'
  - Day 1 Mirrors the Final
    - Why learn?
    - Why learn about this content? What matters beyond the test?
    - What can you do to succeed in this class?
  - Final Day Mirrors the First
    - This is what you have learned.
    - These matters are important for the rest of your life.
    - This is what you can do from now on.



# Context Even More Continued

- Mirroring has several benefits
  - Promotes individual improvement
    - Critical thinking, imagination, observation, analysis, sustainable legacy
- Most material has optional content
  - Testing knowledge, wisdom, personal strategy as means of expression

**CRITICAL THINKING IS THINKING  
ABOUT YOUR THINKING WHILE  
YOU'RE THINKING**




**IN ORDER TO MAKE YOUR  
THINKING BETTER**

Context:  
Electric  
Boogaloo

- Backyard Start to the Universe





A grey granite headstone with a white plaque containing the text "I TOLD YOU I WAS SICK". The headstone is set on a wide, low base and is located in a grassy area. A tree trunk is visible in the background to the right.

I TOLD YOU I WAS SICK

A large, rectangular, grey granite headstone stands in a cemetery. The stone is set on a wide, low base. The background shows a green lawn, a tree trunk, and a gravel path. A semi-transparent grey box is overlaid on the front of the stone, containing the text.

*Why learn anything when  
death awaits us all?*

A large, rectangular, grey granite headstone stands in a cemetery. The stone is set on a wide, low base. The background shows a green lawn, a tree trunk, and a path. A semi-transparent grey box is overlaid on the front of the stone, containing text.

# Youth: Naive, Foolish

- Life is good because I don't know any better

A large, empty, rectangular stone grave marker made of grey granite sits on a green lawn. The marker is a simple, solid block with a flat top and a slightly recessed base. In the background, a tree trunk is visible on the right, and a gravel path leads away. The overall scene is a quiet cemetery setting.

# Teen: Nihilistic Tendencies

- Life is bad because it is filled with pain



# Adults

- Life is so GOOD, DESPITE the inherent evil  
and tragedy that its WORTH IT

What would this  
good life entail?

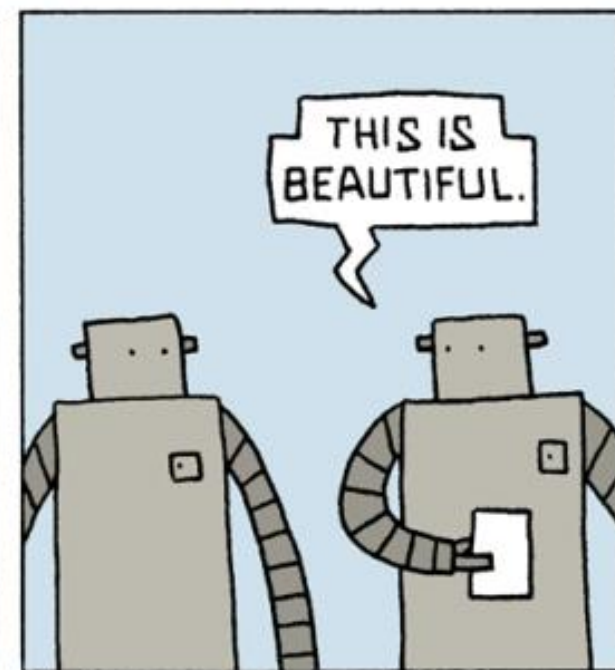
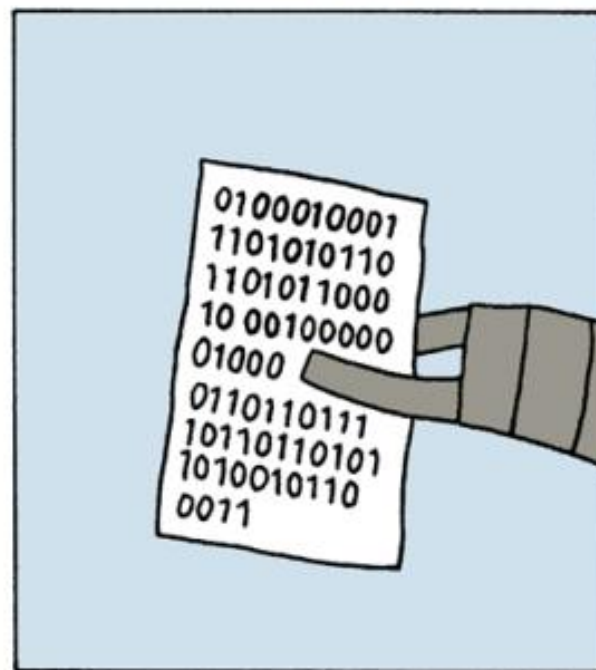
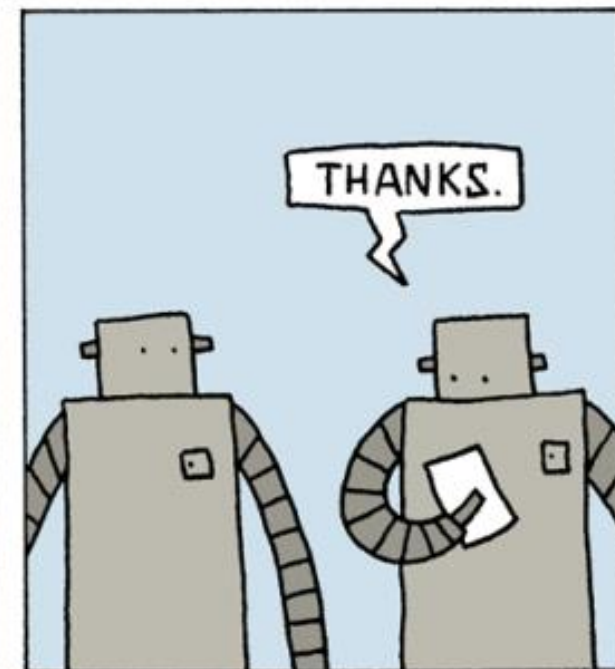
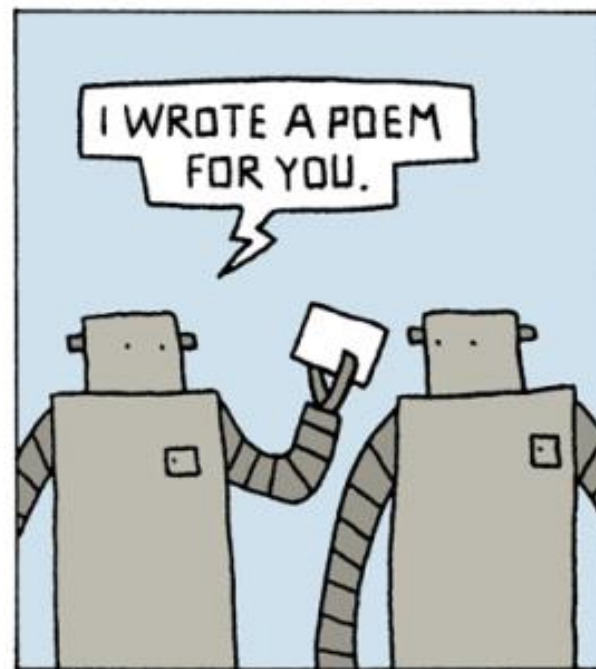
**“The answer to the great  
question...of Life, the Universe  
and Everything...is...forty-two.”**

**Douglas Adams**

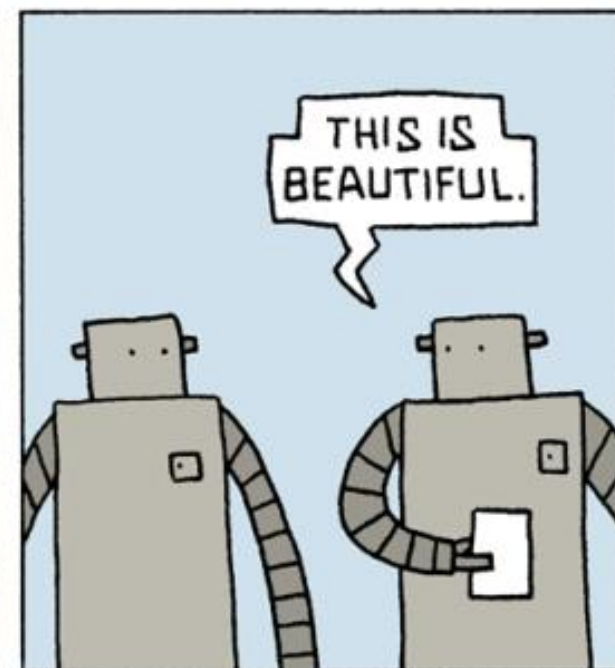
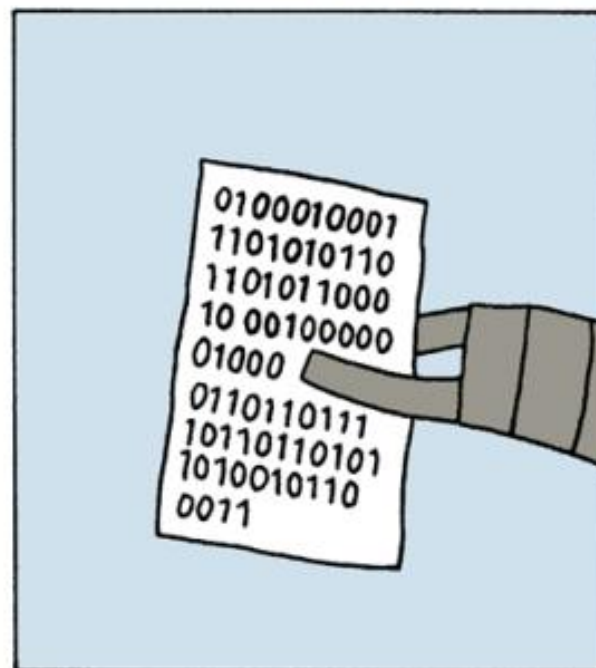
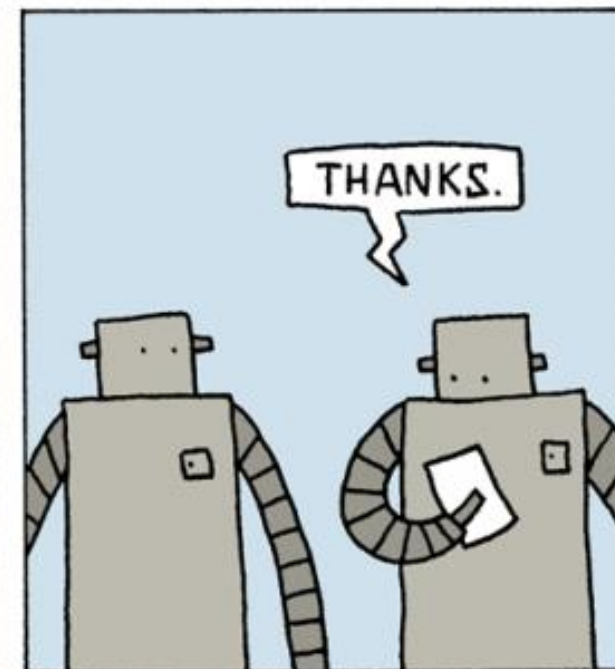
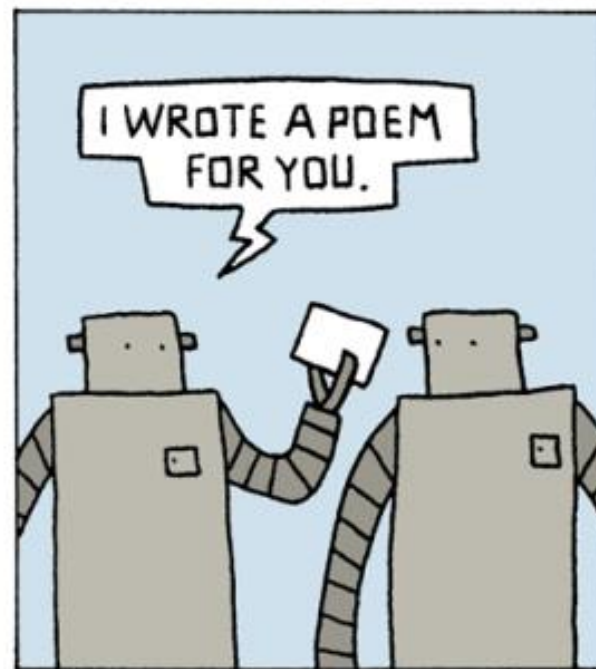
*The Hitchhiker's Guide to the Galaxy*



- In binary code 42 is the \*
- You can put anything behind an asterisk
  - Life was to mean whatever you wanted

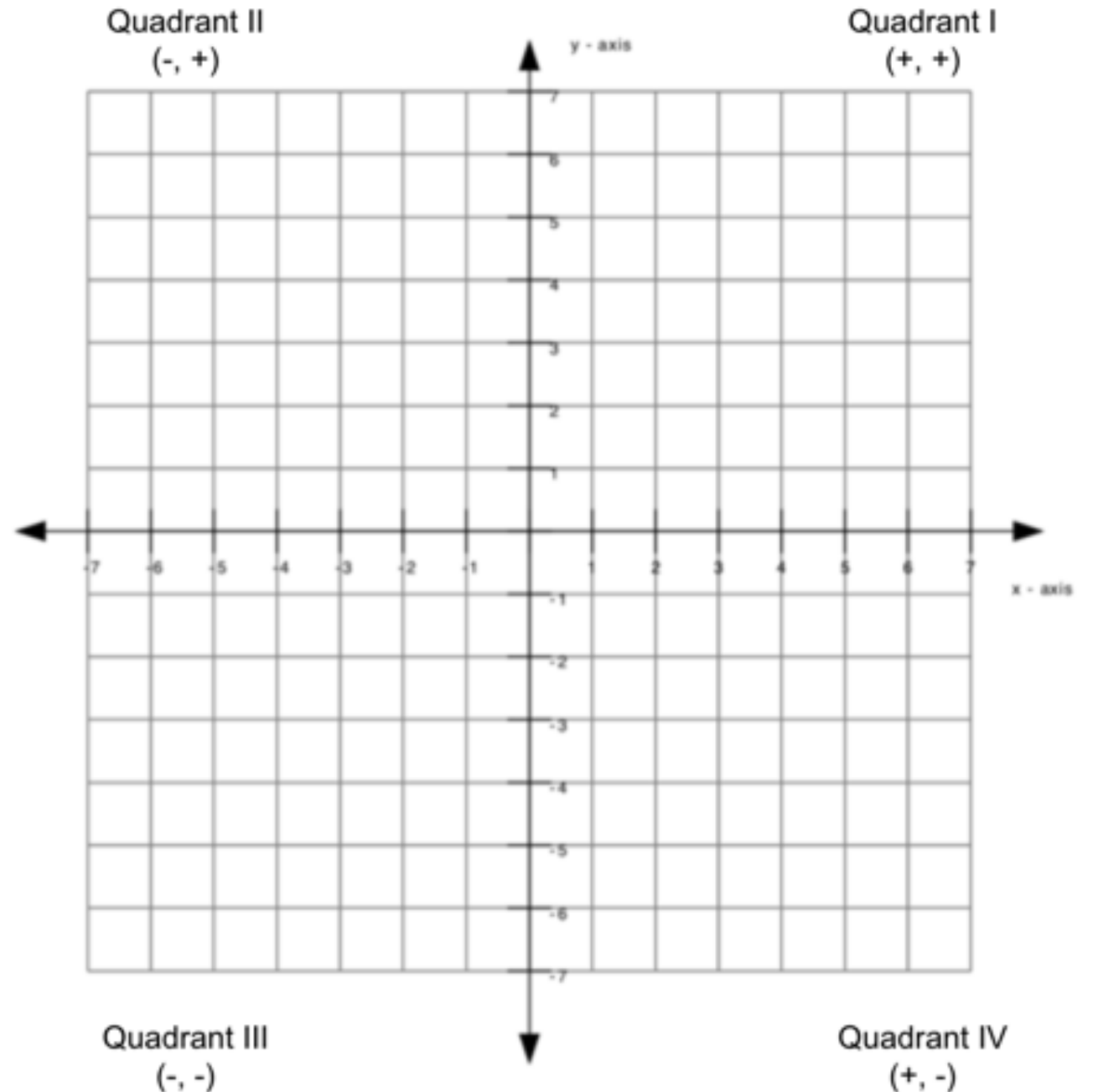


- In binary code 42 is the \*
  - You can put anything behind an asterisk
    - Life was to mean whatever you wanted
- This is a TRUTH and a LIE



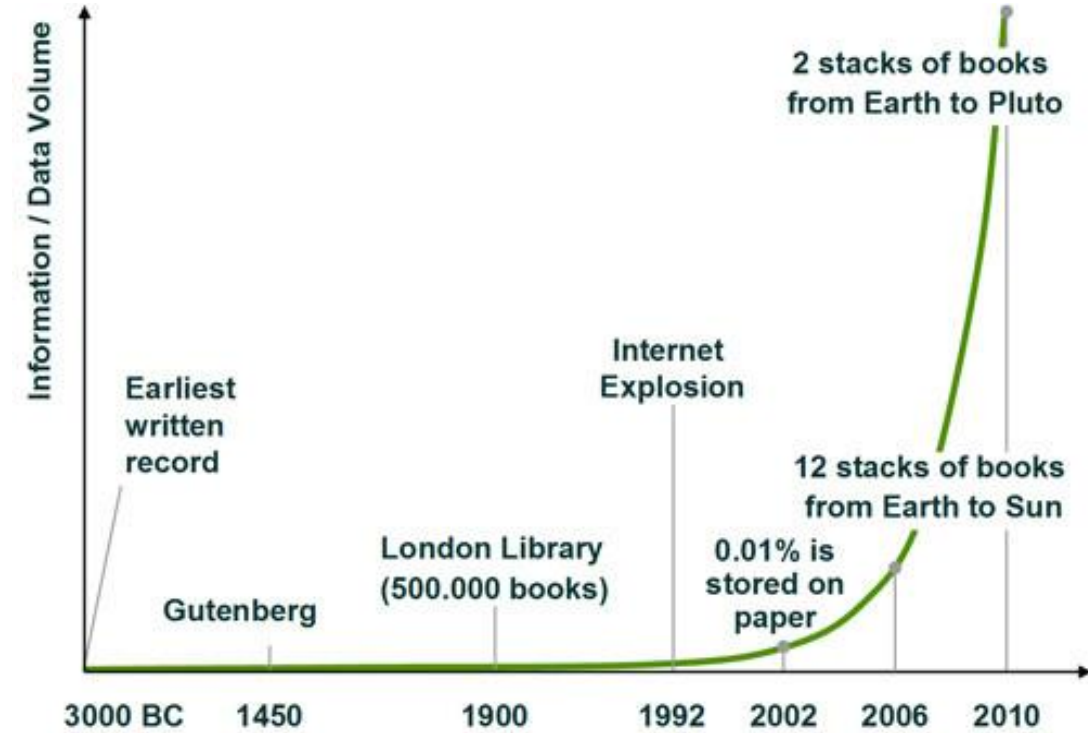


- You CAN live in infinite number of ways (postmodernism)
  - BUT some are the best (modernism)
    - Most people avoid murder, rape, theft, stupidity, pain etc.
      - Don't sacrifice the future for the present
    - Most people desire life, liberty and fulfillment of happiness
      - That life be good now and better later



# Living the best life is exponentially difficult

- Good family is doable
  - Good family and job is 2x harder
    - Good family, job, hobby, is 4x
      - Good family, job, hobby, health is 8x
      - Good family, job, hobby, health and house is 16x



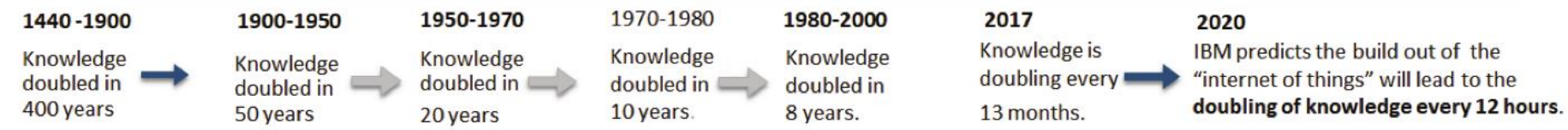
Jobs today are changing as rapidly as technology does

IoT Tipping Point

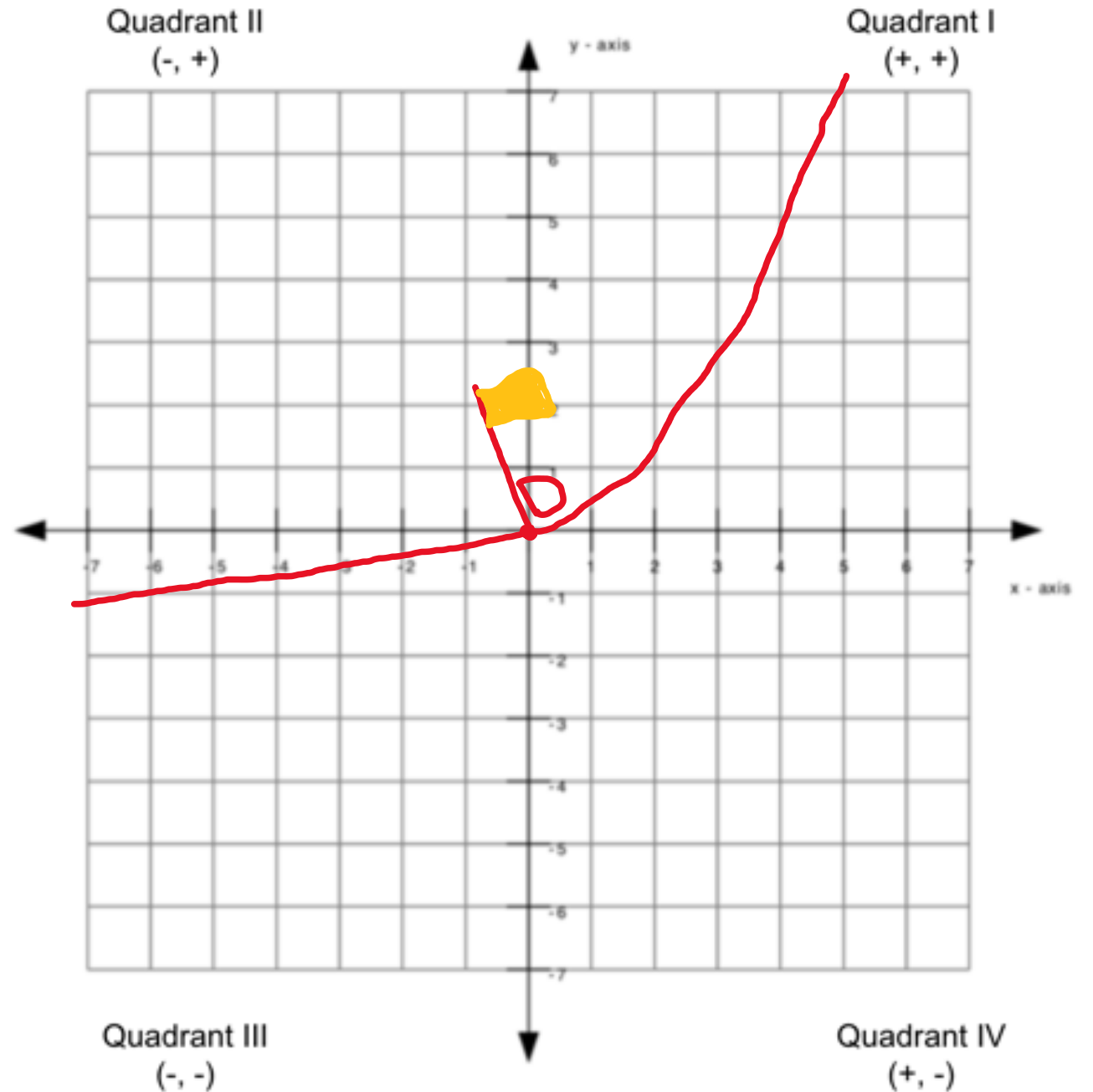
**Post-Information Age**  
Low barriers to markets, talent and information

**Information Age**  
Computerization – digital data

**Industrial Revolution**  
Industrial production



- Your diploma is not the end but the beginning of learning
  - Earning the degree is a Flag
    - By this point its exponential knowledge, wisdom and more

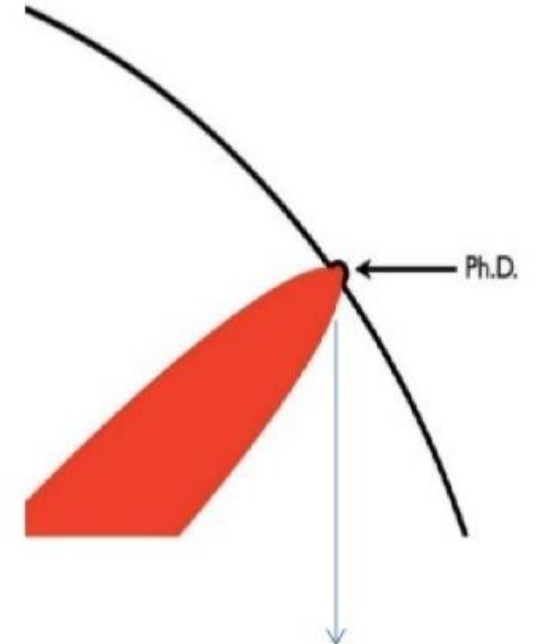
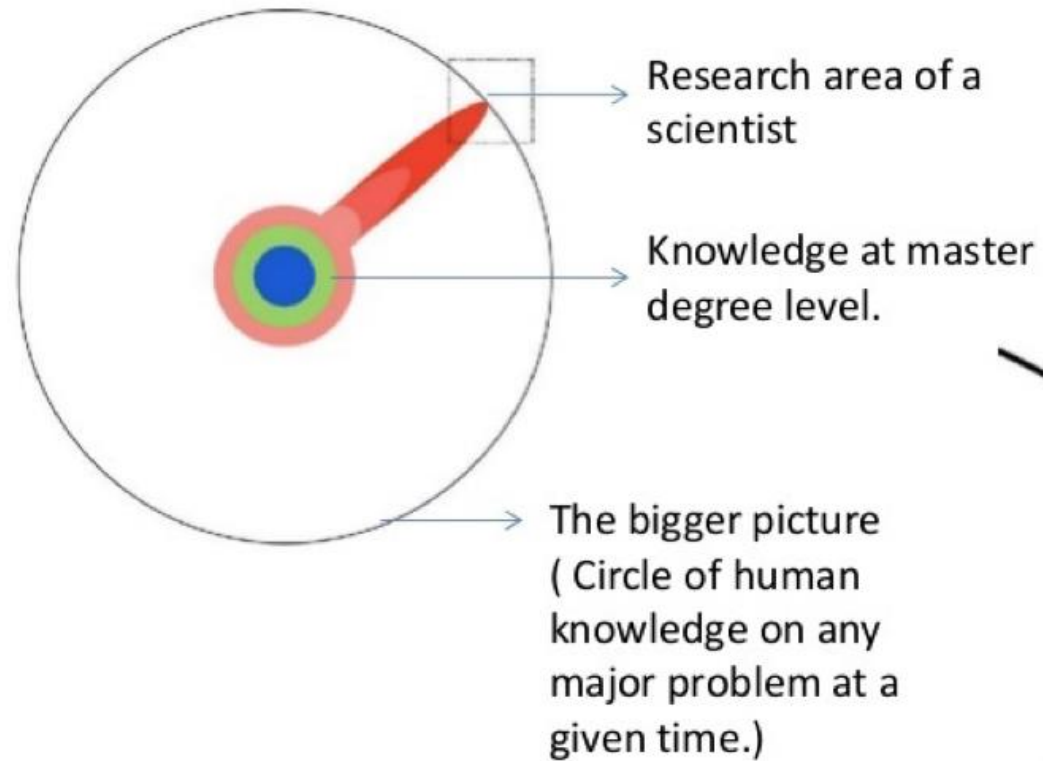


## Personal Storytime

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- Science and History Questions
  - Unexpected answers
    - Asking why led to mastery derived curiosity

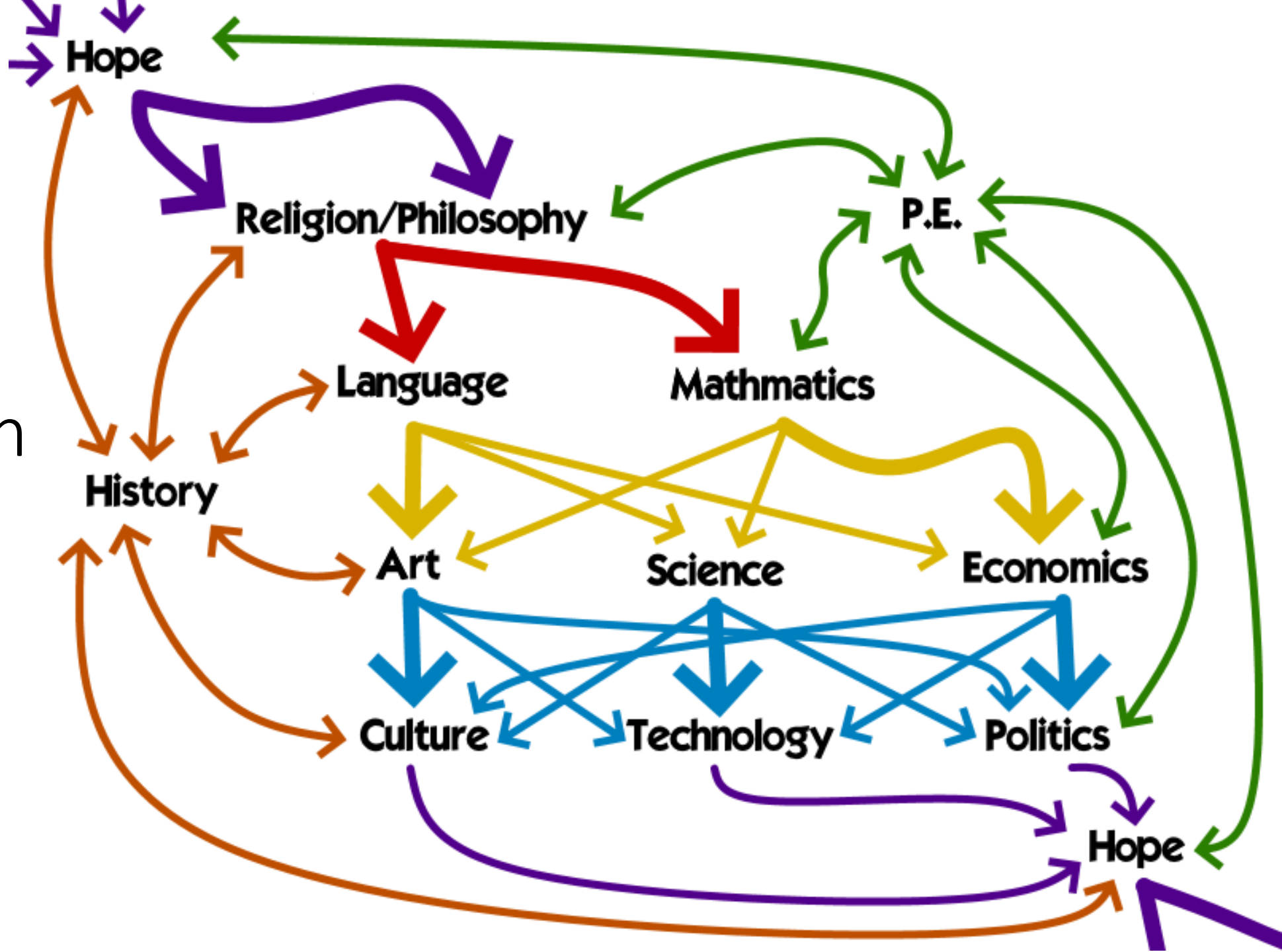




The dent a scientist makes at the boundary of human knowledge on any major problem.

- Our liberal education is a human machination
  - Sifting reality into different academic boxes
    - It has many benefits
- What Cost?

The Cost of Specialization is Lacking Connection



# Hope

- Two Realities are true
  - Humans are one of the few critters that can self-delete
  - **Despair** is the most common factor in suicide
    - Not depression, mental disorders, poverty, trauma



**PAIN IS REAL**

**BUT SO IS HOPE**

# Hope

- Two Realities are true
  - Humans are one of the few critters that can self-delete
  - **Delusion** is dangerous
    - You as a human need to have good hope
      - Avoid false hope



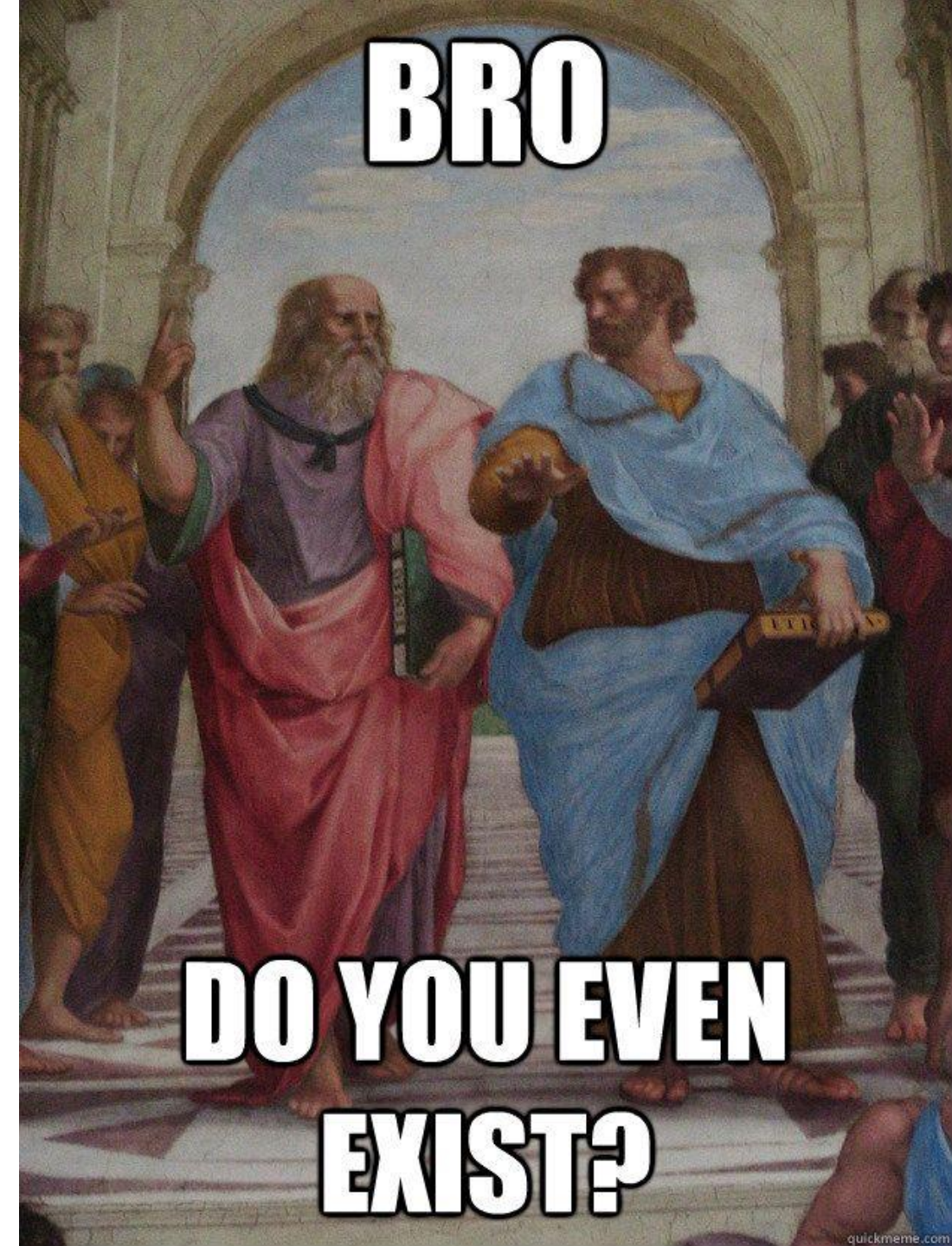
# HOPE

The persistent belief that things will get better  
can keep you in a toxic situation way longer than necessary



# Religion/Philosophy

- Academically very different yet Practically very similar
  - People's A Priori's are their religion (What)
    - Jesus, Karma, Education, Jobs, Relationships, Liquor
- Rarely act in full accordance with our Divine Principles
  - Ex: Christians skipping church for football, work
  - Ex: Atheists worshiping Science
- **Our faith determines our devils**
  - Relationships vs Loneliness
  - Jobs vs Family





**BRO**

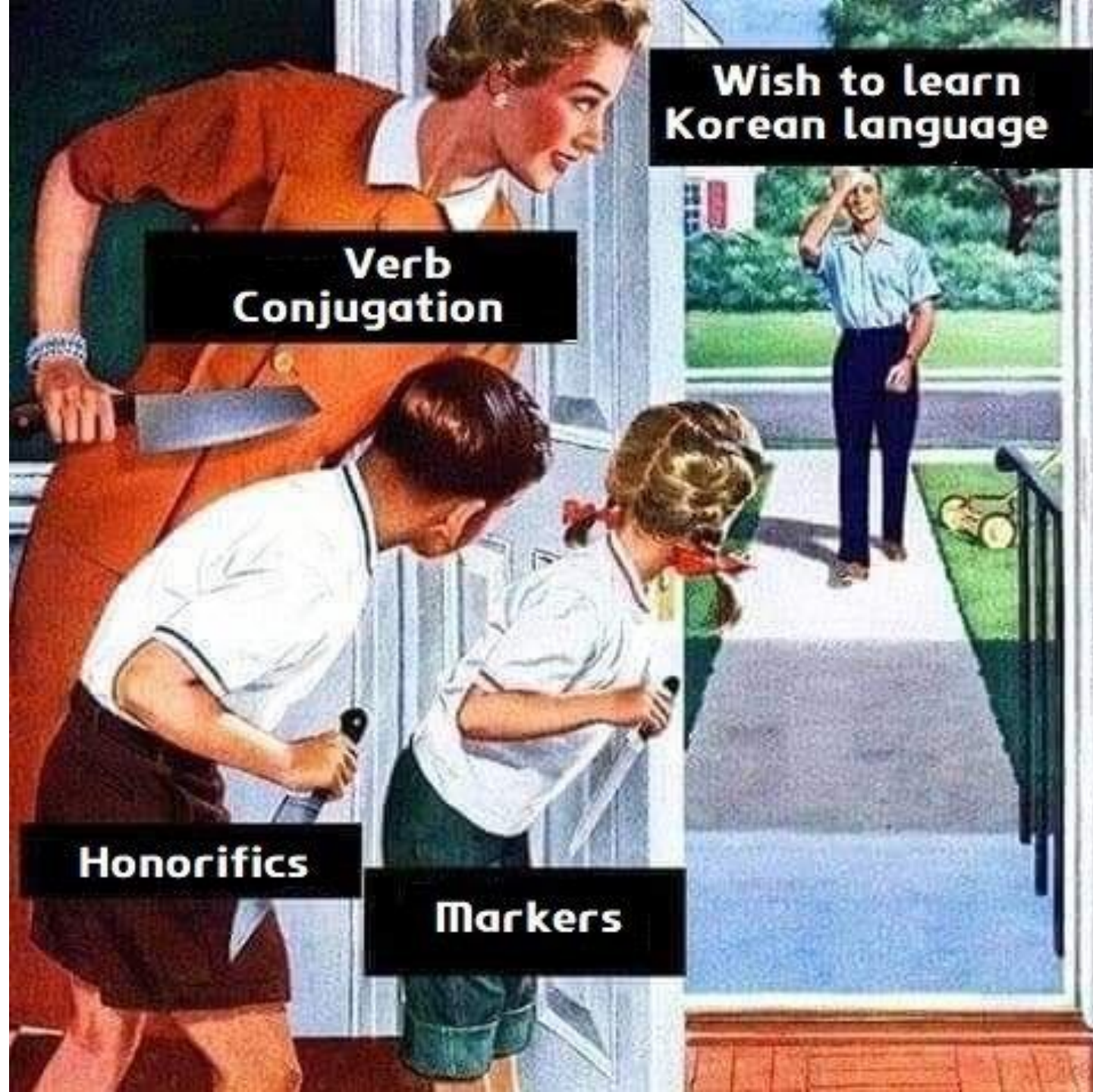
**DO YOU EVEN  
EXIST?**

## Philosophy/Religion

- Academically very different yet Practically very similar
  - People's attempts at answers are their philosophies (Why)
    - Heaven is real
    - Good actions > Bad actions
    - Learning is power
    - Money is necessary for a good future
- **The Q. forms the A.**
  - Asking good questions -> Good answers
    - Avoid Pride wins
    - Embrace Humble Losses

# Language

- Pyramids, Jefferson, Orchids, Brambles, four, 2, 0100, 0010
  - All words, part of the language's vocab
    - Pyramids, Jefferson are historical terminology
  - Words are symbols that contain reality
    - Sentences are a mass package of info
      - Different languages have different info

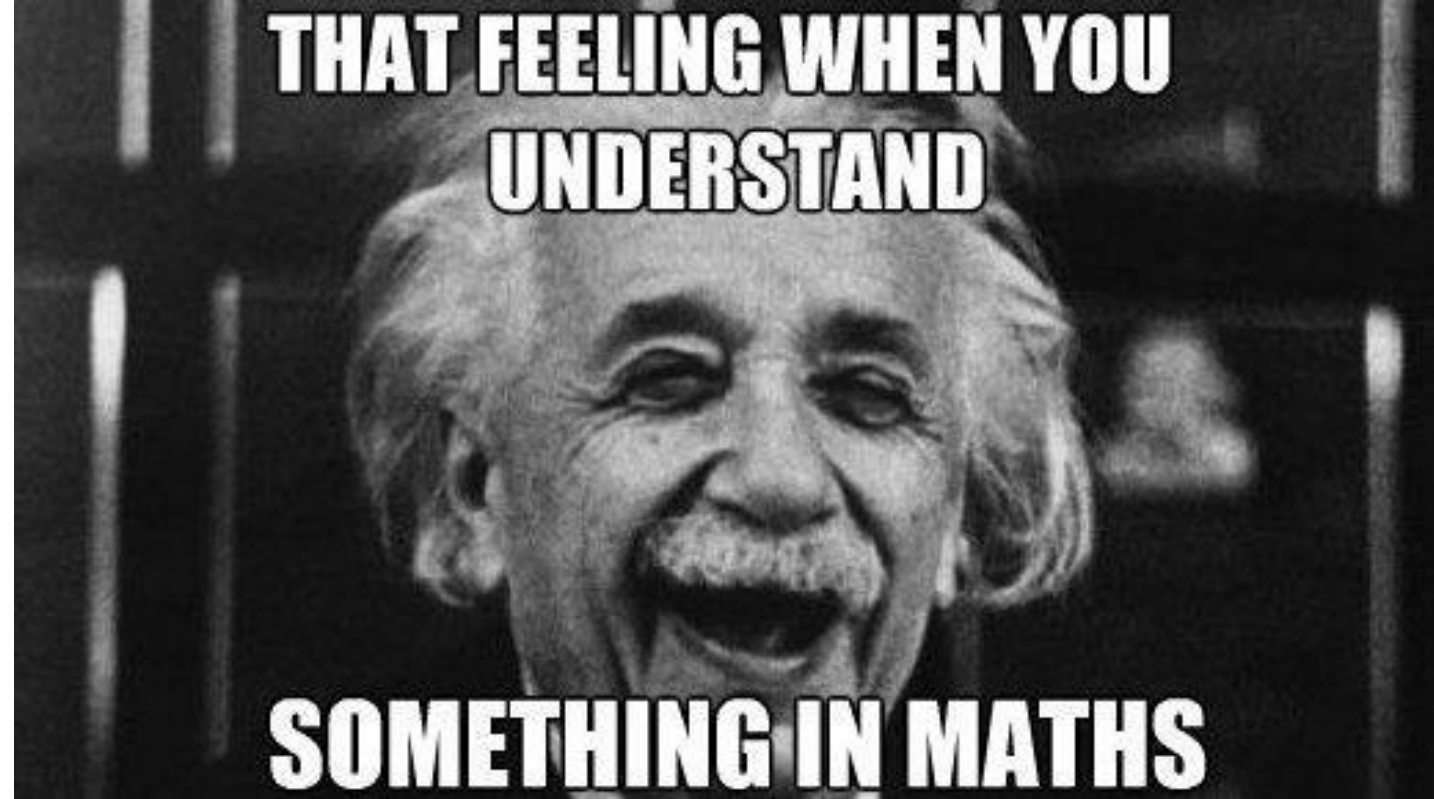


# Math

- Not Number, Process

- $+ - X /$

- Calories In + Calories Out = Weight
- You – Homework = Freedom
- Compounding X Time = Exponential Growth
- You / History = Sadness
  - **The formulation can be used to predict, shape and change the future**



# Art



When you ask Santa for a puppy  
but accidentally write Satan

- "Beauty is in the eye of the beholder"
  - True and False
    - An absence as a presence
      - Minimalism
  - Anything can be "Art"
    - Subconscious training
    - Ex: Resumes
      - Anything can have "bad" removed or "good" added to make it beautiful

# Science

- The scientific method
  - Philosophy trains questions
  - Science trains commitment
    - Observation
    - Ask question
    - Do Experiment
      - Make or break
      - 90%+ end in failure
    - **Focus on Aftermath**
      - Discussion matters
      - Repeat experiments

The (real) scientific method.



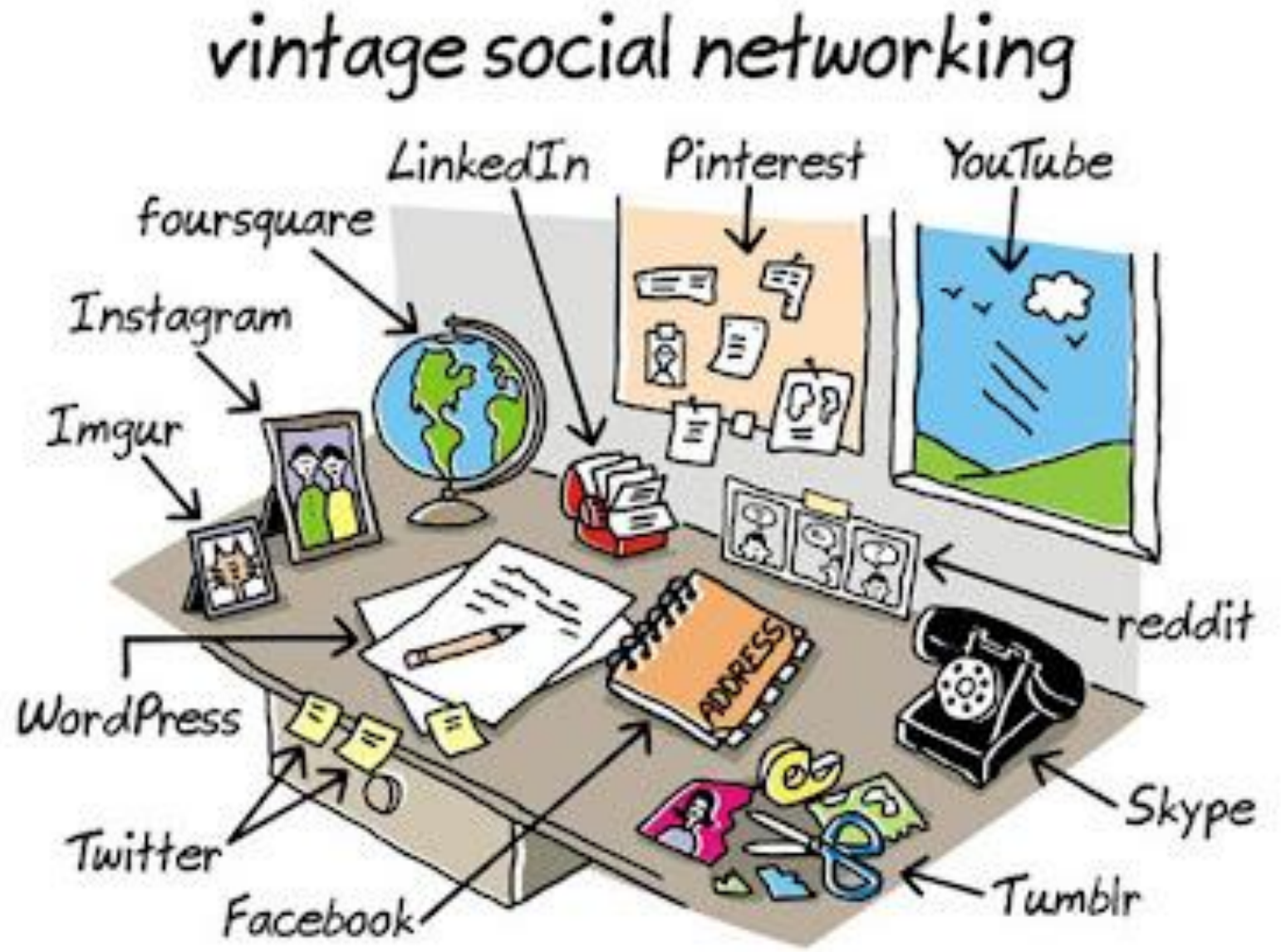
# Economics



- RESOURCES not money
  - Time, talents, connections, values
- Schedule, budget, plan
  - Sacrifice the present properly for fantastic future

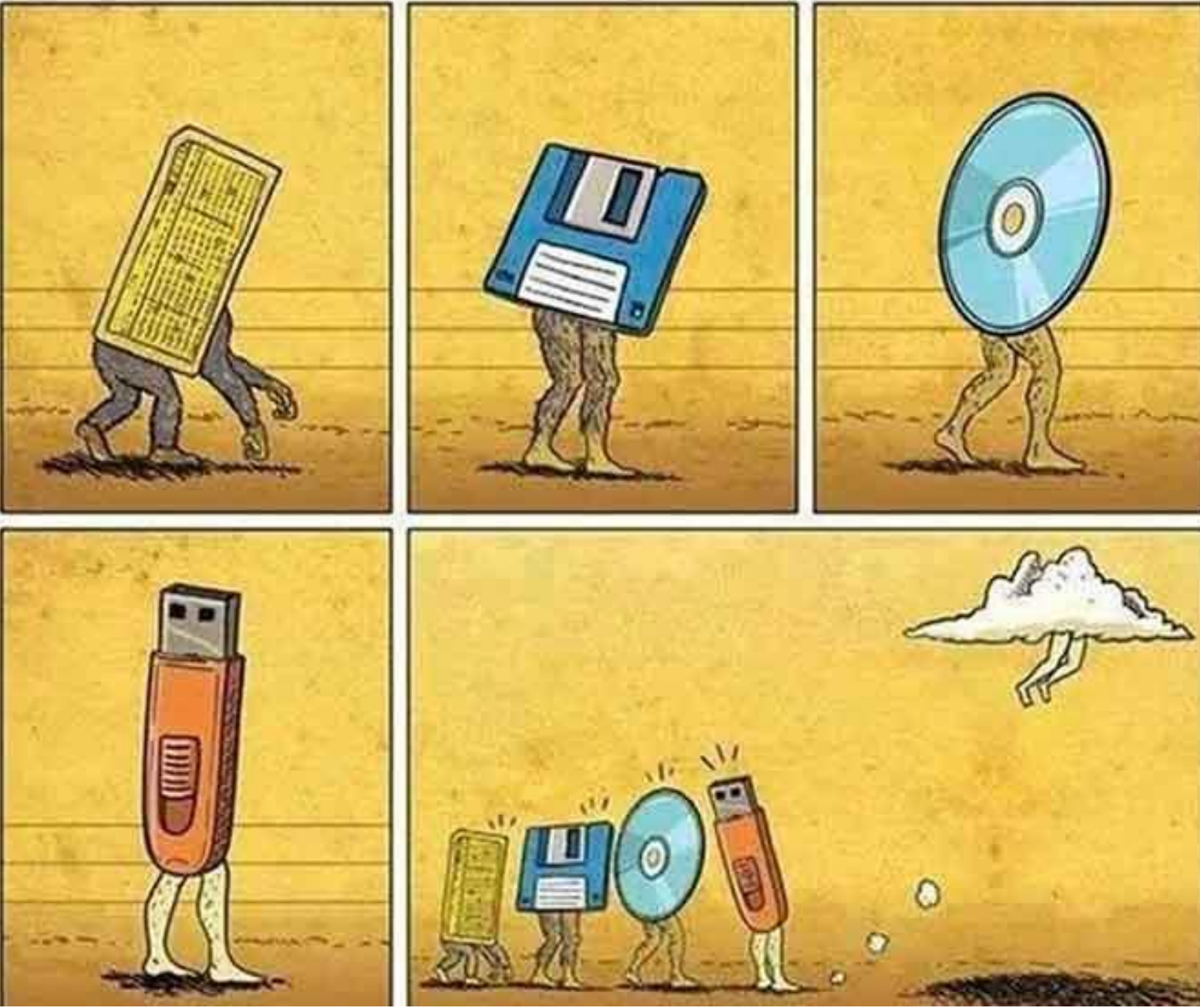
# Culture

- What groups call ART
  - Architecture, News, Videos, 'unspoken laws'
    - Many things count
- **Some cultures are better than others**
  - Who controls your culture?
  - What's your responsibility?





# Evolution of Memory Storage



## Technology

- Rope, lever, stamps, computers, etc.
- Different people need different tech
- **What to discard, keep, obtain?**
- If you don't own the tech, it will own you

# Politics

- The study of power
  - How do people get, use, and lose power?
- **Locality before internationality**
  - Work the Home before the Yard
  - Know the mayor before the governor
    - Highest rates of Success

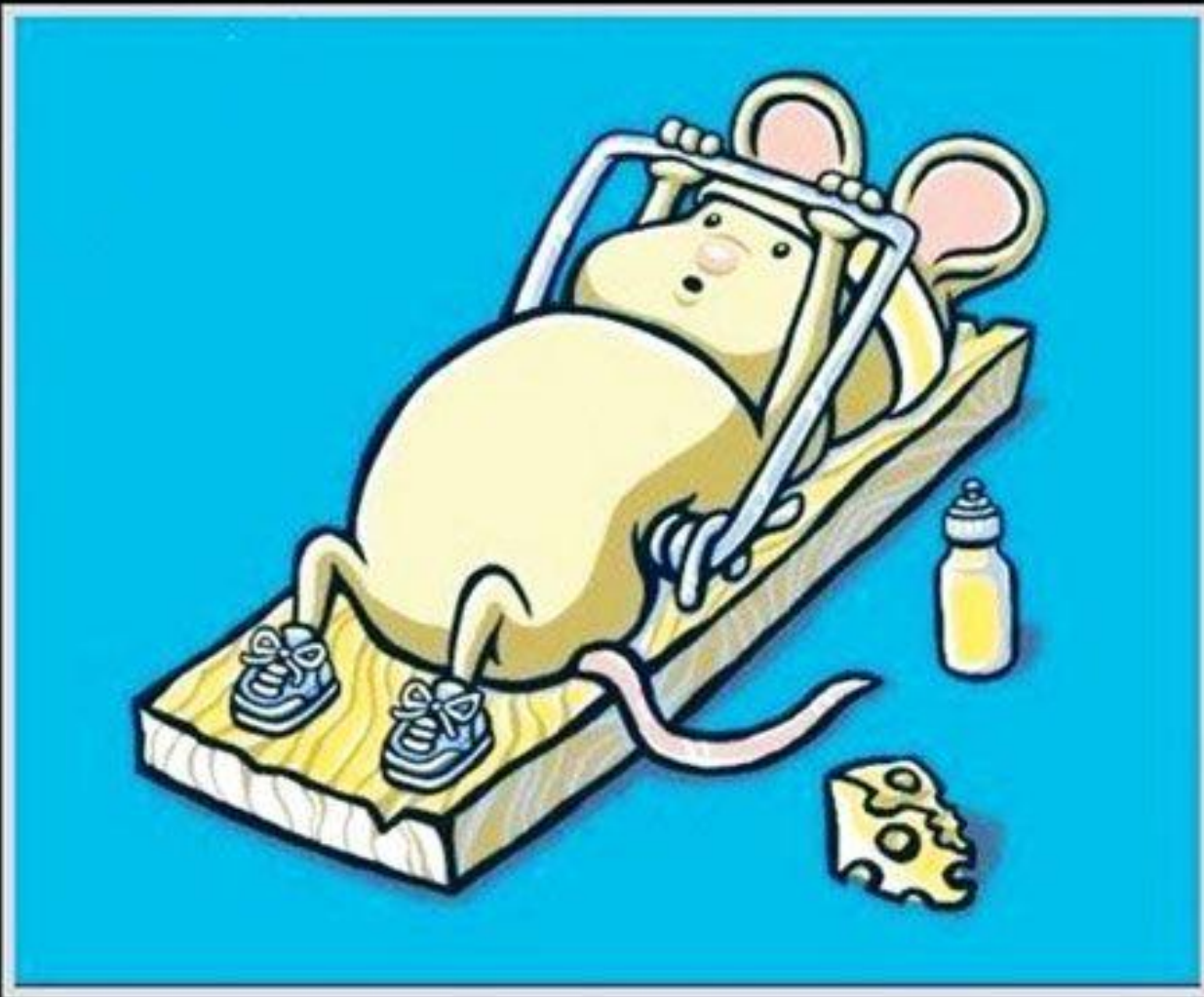
## POLITICAL MEMES



**Our side**



**Their side**

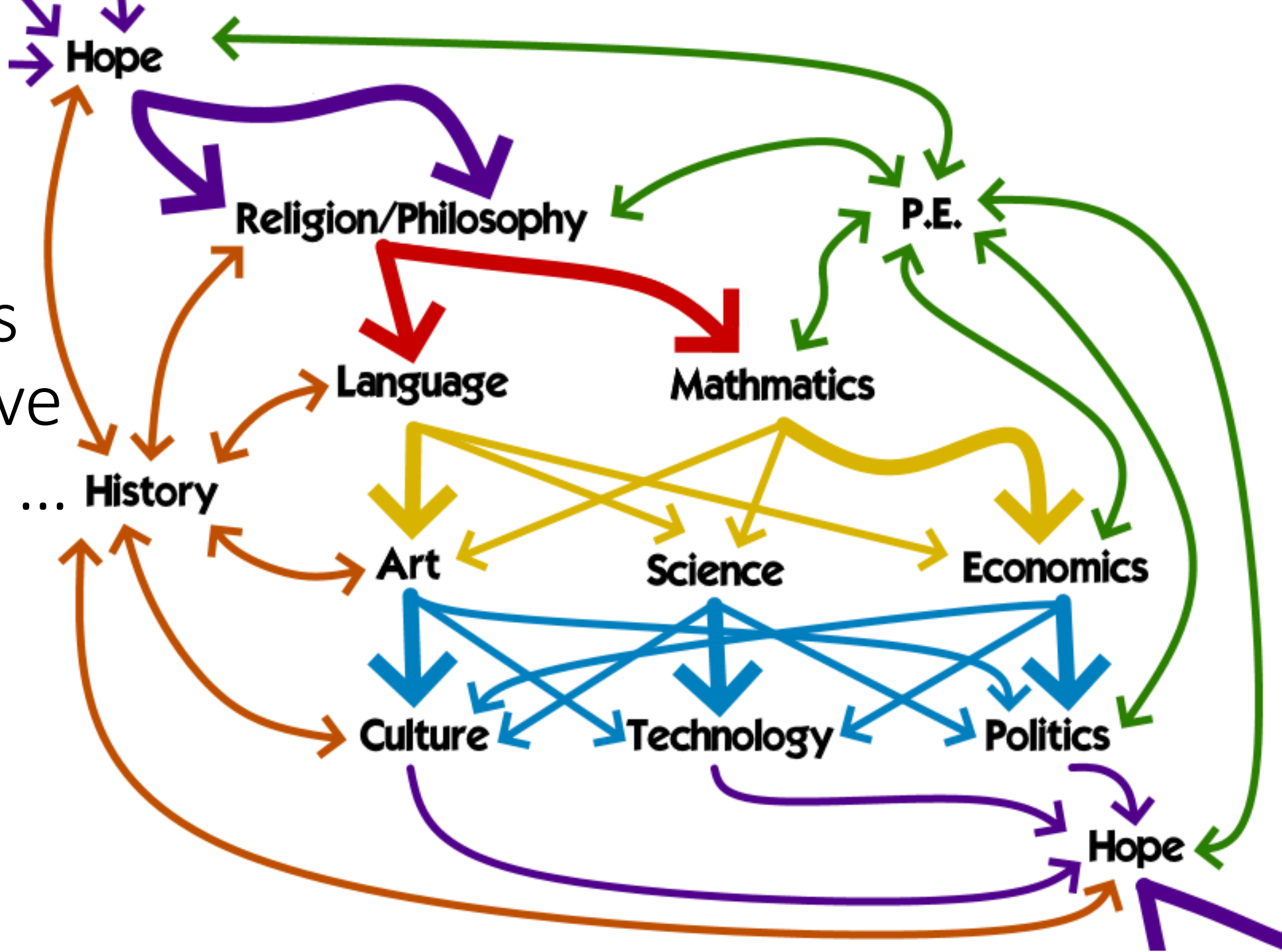


**What doesn't kill you,  
makes you stronger**

# Physical Education

- Not just baseball
- Life in many aspects is a series of games
  - Competition, even against yourself, can be beneficial
  - **Playing many games rightly is how you win the game of life**
    - Life has seasons, failures, wins, practice, training

What does  
all that have  
to do with ...

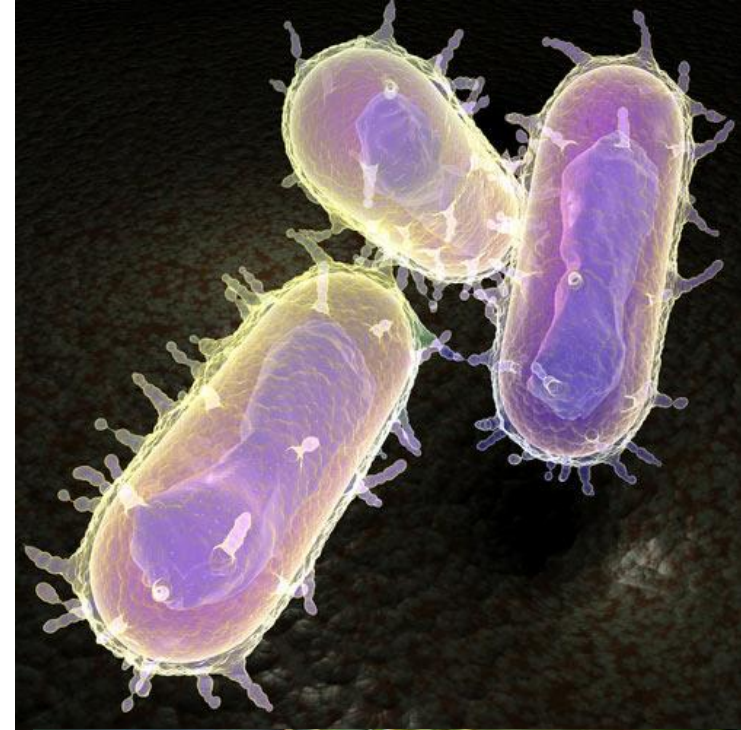


- Specialization has a second weakness of niche
  - All the eggs in one basket issue
- Using mastery (History Degree) as a starting point
  - Then learn tangential information related to your focus
    - From the expertise comes new curiosity IE Mastery derived curiosity



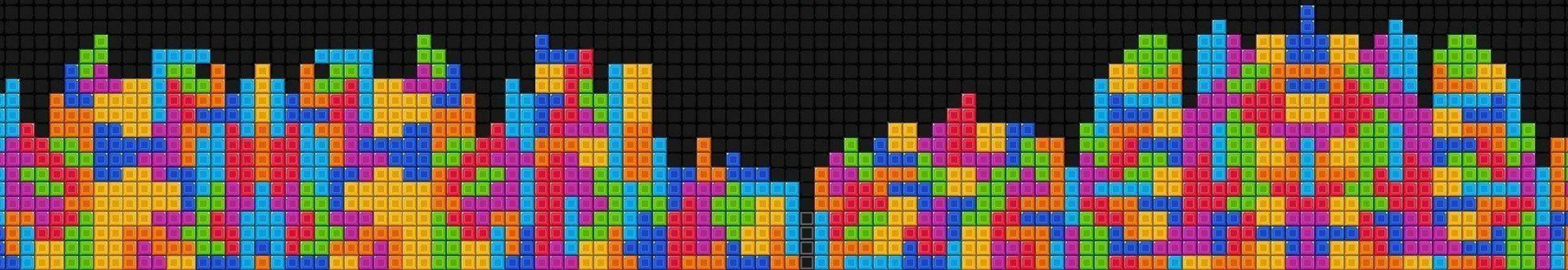
# Truth Bleeds into Everything

- Black Plague
  - Science – Very difficult to kill
  - History – One of the most devastating plagues
  - Literature – Symbol of the unrelenting death
  - Art – Helps create the macabre as form
  - Tech – Forces innovation for survival
- Juniper Berries
  - Science – many chemicals break down in acid
  - History – Used in fermented goods like pickles
  - Religion – Junipers have universal importance
  - Economics – A luxury trade good for Vikings
  - Culture – Another flavor for survival food



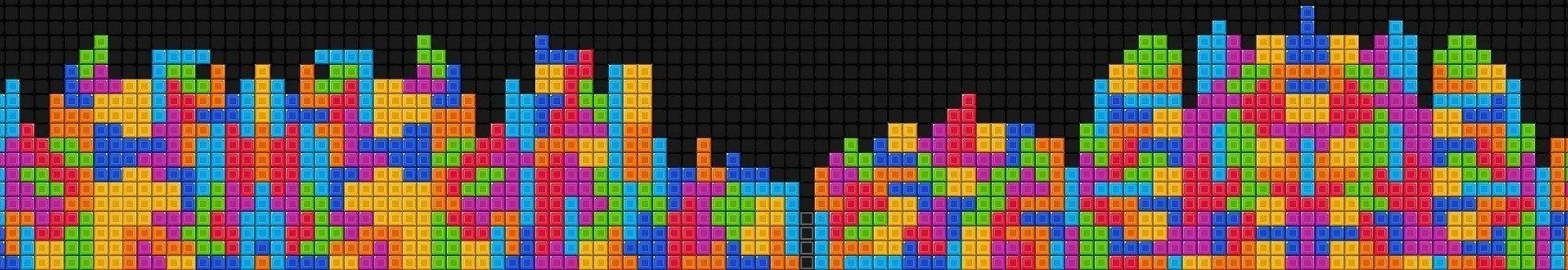
- Tetris is a game where you slide shapes into place trying to eliminate lines, scoring pts and continuing the game

■ Beneficial Side Effects



- Tetris is a game where you slide shapes into place trying to eliminate lines, scoring pts and continuing the game
- Your mind can only remember so much
  - Yet you remember entire songs, movie quotes, and professor stories
    - Info transforms from short term, mid term, long term

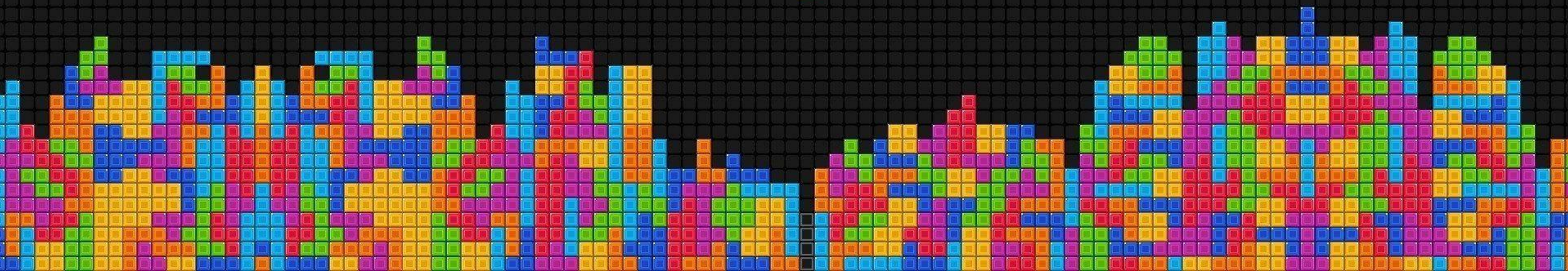
■ Beneficial Side Effects



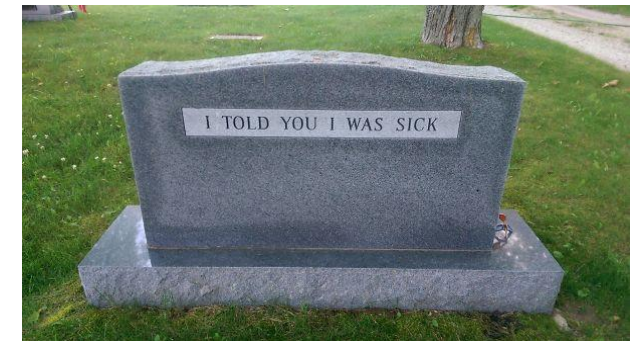
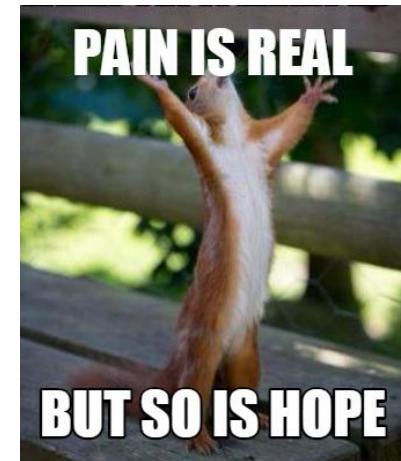
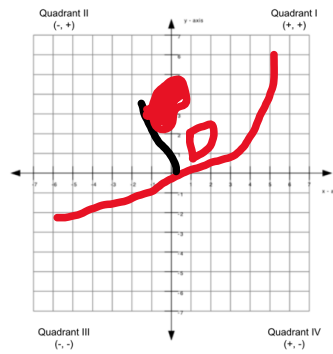
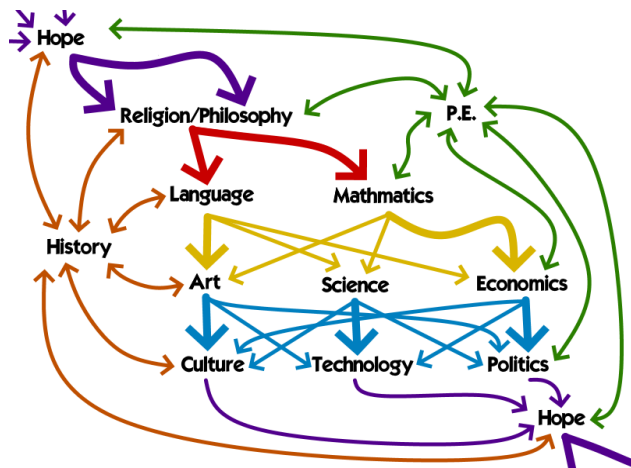


- Tetris is a game where you slide shapes into place trying to eliminate lines, scoring pts and continuing the game
- Your mind can only remember so much
  - Yet you remember entire songs, movie quotes, and professor stories
    - Info transforms from short term, mid term to long term
- Mastery Derivative Curiosity transforms knowledge into wisdom
  - The fragments form complete rows of stories
    - It's easier to remember far more

Beneficial Side Effects



- This process becomes a more efficient way to learn and remember
  - The stories form a guide that efficiently and effectively navigates the world
    - Creating an exponential growth curve of realistic hope
      - Aids in making life worth living through



# Questions, Comments, Concerns?

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